

BUILDING STYLE	LOG	5. Log	6. Earth Berm	7. Seasonal	8. Other	S/F BSMT LIVING	FIN BSMT GRADE	LAYOUT	1. Typical	2. Inadeq.						
1. Conv.	2. Bl Level	3. Split Lev.	4. Contemp.	5. Log	6. Earth Berm	7. Seasonal	8. Other	1. Full	2. Minimal	3. Capped	4. None					
1. One	2. Two	3. Three	4. 1 1/2	5. 1 3/4	6. 2 1/2	HEAT TYPE	1. HW Fir.	2. HW Fir.	3. Electric Pump	4. Steam	5. FWA	6. Grav. WA	7. Electric	8. Units	9. No Heat	
1. Wood	2. Al/Inyl	3. Comp.	4. Asphalt	5. Stucco	6. Mas Ven.	7. Masonry	8. Other	1. Typical	2. Inadeq.	3. Modern	4. None	1. Refrig.	2. Evapor.	3. Heat Pump	4. Cool Air	
1. Asphalt	2. Slate	3. Metal	4. Comp.	5. Wood	6. Other	ROOF SURFACE	1. Typical	2. Inadeq.	3. Modern	4. None	BATH(S) STYLE	1. Typical	2. Inadeq.	3. Modern	4. None	
1. Div	2. Damp	3. Wet	4. Full	5. Crawl	6. None	BSMT GAR # CARS	1. Div	2. Damp	3. Wet	4. Full	5. Crawl	6. None	WET BASEMENT	1. Div	2. Damp	3. Wet
<p style="text-align: center;">SOFTWARE Practical Computer Solutions C O R P O R A T I O N</p>																
<p style="text-align: center;">ADDITIONS, OUTBUILDINGS & IMPROVEMENTS</p>																
TYPE	YEAR	UNITS	GRADE	COND.	PHYS.	FUNCT.	PERCENT GOOD	DATE INSP.	1. 15 Ft	2. 25 Ft	3. 35 Ft	4. 1125 Ft	5. 1365 Ft	6. 2125 Ft		
43	2005	192	780	4	100	100	100	1/28/90	1. 15 Ft	2. 25 Ft	3. 35 Ft	4. 1125 Ft	5. 1365 Ft	6. 2125 Ft		
24	2009	180	1100	4	100	100	100									
21	2009	148	3700	4	100	100	100									
27	2011	64	3700	4	100	100	100									

FOUNDATION	1. Conc.	2. C. Blk.	3. Br/Stone	4. Wood	5. Slab	6. Piers									
1. 1/4	2. 1/2	3. 3/4	4. Full	5. Crawl	6. None	7. None									
<p style="text-align: center;">SOFTWARE Practical Computer Solutions C O R P O R A T I O N</p>															
BASEMENT	1. 1/4	2. 1/2	3. 3/4	4. Full	5. Crawl	6. None									
1. 1/4	2. 1/2	3. 3/4	4. Full	5. Crawl	6. None	7. None									
YEAR REMODELED	# FULL BATHS	# HALF BATHS	# ADDN FIXTURES	# FIREPLACES	ECON. CODE	1. Location	2. Encroach	3. Services	4. None						
1950	1	1	1	1	100	1. 1	2. 1	3. 1	4. 1						
YEAR BUILT	# FULL BATHS	# HALF BATHS	# ADDN FIXTURES	# FIREPLACES	ECON. CODE	1. Incomp.	2. Overbill	3. None	4. None						
1950	1	1	1	1	100	1. 1	2. 1	3. 1	4. 1						
ROOF SURFACE	1. Asphalt	2. Slate	3. Metal	4. Comp.	5. Wood	6. Other	PHYS. % GOOD	1. Poor	2. Fair	3. Avg.	4. V. Good	5. Good	6. V. Good	7. V. Good	8. Evc.
3	3	3	3	3	3	3	100	1. 1	2. 1	3. 1	4. 1	5. 1	6. 1	7. 1	8. 1
S/F MASONRY TRIM	# BEDROOMS	# FULL BATHS	# HALF BATHS	# ADDN FIXTURES	# FIREPLACES	ECON. CODE	PHYS. % GOOD	1. Poor	2. Fair	3. Avg.	4. V. Good	5. Good	6. V. Good	7. V. Good	8. Evc.
3	3	3	3	3	3	3	100	1. 1	2. 1	3. 1	4. 1	5. 1	6. 1	7. 1	8. 1
FOUNDATION	1. Conc.	2. C. Blk.	3. Br/Stone	4. Wood	5. Slab	6. Piers	PHYS. % GOOD	1. Poor	2. Fair	3. Avg.	4. V. Good	5. Good	6. V. Good	7. V. Good	8. Evc.
1	1	1	1	1	1	1	100	1. 1	2. 1	3. 1	4. 1	5. 1	6. 1	7. 1	8. 1
BASEMENT	1. 1/4	2. 1/2	3. 3/4	4. Full	5. Crawl	6. None	PHYS. % GOOD	1. Poor	2. Fair	3. Avg.	4. V. Good	5. Good	6. V. Good	7. V. Good	8. Evc.
1	1	1	1	1	1	1	100	1. 1	2. 1	3. 1	4. 1	5. 1	6. 1	7. 1	8. 1
YEAR REMODELED	# FULL BATHS	# HALF BATHS	# ADDN FIXTURES	# FIREPLACES	ECON. CODE	1. Incomp.	2. Overbill	3. None	4. None						
1	1	1	1	1	100	1. 1	2. 1	3. 1	4. 1						
YEAR BUILT	# FULL BATHS	# HALF BATHS	# ADDN FIXTURES	# FIREPLACES	ECON. CODE	1. Incomp.	2. Overbill	3. None	4. None						
1950	1	1	1	1	100	1. 1	2. 1	3. 1	4. 1						
ROOF SURFACE	1. Asphalt	2. Slate	3. Metal	4. Comp.	5. Wood	6. Other	PHYS. % GOOD	1. Poor	2. Fair	3. Avg.	4. V. Good	5. Good	6. V. Good	7. V. Good	8. Evc.
3	3	3	3	3	3	3	100	1. 1	2. 1	3. 1	4. 1	5. 1	6. 1	7. 1	8. 1
S/F MASONRY TRIM	# BEDROOMS	# FULL BATHS	# HALF BATHS	# ADDN FIXTURES	# FIREPLACES	ECON. CODE	PHYS. % GOOD	1. Poor	2. Fair	3. Avg.	4. V. Good	5. Good	6. V. Good	7. V. Good	8. Evc.
3	3	3	3	3	3	3	100	1. 1	2. 1	3. 1	4. 1	5. 1	6. 1	7. 1	8. 1

1) 2nd GARAGE 24x30
 2) SHED 10x12
 3) WISC GARAGE

